

Project design

Sprite	Describe what your sprite will do	Event blocks (choose one for each sprite)	Motion blocks (choose more than one for each sprite)
Sprite 1			
Sprite 2			
Sprite 3			

Project design - example

Sprite	Describe what your sprite will do	Event blocks (choose one for each sprite)	Motion blocks (choose more than one for each sprite)
Sprite 1 Bird	Move to a random position on the screen and then turn.	When the green flag is clicked	Go to random position Turn 15-degrees clockwise